

# MATH 201: Linear Algebra Practice Midterm Exam

## Information

- You will not be allowed to use any materials on the exam other than, if you choose, a very simple calculator.
- On the exam, you may use whatever *method* you want to solve the questions. Points will not be docked unless the question specifically asks for a computation you do not perform.
- **All work must be shown.** You might lose points if insufficient work is shown. Furthermore, partial credit is difficult to award to incorrect problems without work.
- Write your solutions clearly. Label your final answer so that it is easy to locate.

## A. Basics & Computation

1. (**Row reduction & rank/solutions**) Consider the system in variables  $x_1, \dots, x_5$ :

$$\begin{aligned}x_1 + 2x_2 - x_4 + 3x_5 &= 4 \\x_2 + x_3 + 2x_4 - x_5 &= -1 \\2x_1 + x_3 + x_4 &= 3 \\x_2 - 3x_4 + 2x_5 &= 0 \\x_1 + x_3 &= 2\end{aligned}$$

- (a) Write the *augmented matrix* and row-reduce to (reduced) echelon form.
- (b) State the *rank* of the coefficient matrix and of the augmented matrix.
- (c) Describe the solution set: unique / none / infinitely many. If infinite, parametrize using free variable(s).

2. (Matrix arithmetic) Let

$$A = \begin{bmatrix} 1 & 2 & 0 \\ -1 & 3 & 1 \end{bmatrix}, \quad B = \begin{bmatrix} 2 & 0 \\ 1 & -1 \\ 4 & 2 \end{bmatrix}, \quad \vec{v} = \begin{bmatrix} 1 \\ -2 \\ 3 \end{bmatrix}.$$

Compute: (i)  $AB$ , (ii)  $A\vec{v}$ , (iii)  $BA$ , (iv)  $B\vec{v}$ .

3. (**2D transformations: linear or not?**) For each  $T : \mathbb{R}^2 \rightarrow \mathbb{R}^2$  below, decide if  $T$  is linear. If linear, give a matrix for  $T$  compute the inverse if possible, and find a *basis* for the image and the kernel.

(a)  $T_1 \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} y \\ x \end{bmatrix}$

(b)  $T_2 \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} x + 3 \\ y \end{bmatrix}$

(c)  $T_3 \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} x - 2y \\ x + y \end{bmatrix}$

(d)  $T_4 \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 2x \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ y \end{bmatrix}$

## B. Concept Checks

4. (Images and kernels) Let  $L : \mathbb{R}^3 \rightarrow \mathbb{R}^3$  be given by

$$L \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} x + y \\ y + z \\ x + z \end{bmatrix}.$$

- (a) Find  $\ker L$  and  $\operatorname{im} L$  and their dimensions.
- (b) Verify (by computing ranks/dimensions) that  $\dim(\ker L) + \operatorname{rank}(L) = 3$ .

5. (**Composition**) In  $\mathbb{R}^2$ , let  $R_\theta$  denote rotation counterclockwise by angle  $\theta$  about the origin, and let  $H$  be reflection across the line spanned by  $\begin{bmatrix} 1 \\ 1 \end{bmatrix}$ .
- (a) Write the matrices of  $R_{\pi/4}$  and  $H$ .
- (b) Compute the matrix for the composition  $R_{\pi/4} \circ H$ . Is this composition itself a rotation, a reflection, or neither? Justify briefly.

6. (**Powers of a matrix**) Let  $S : \mathbb{R}^2 \rightarrow \mathbb{R}^2$  be given by

$$S = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}.$$

Compute  $S$ , then determine a simple closed form for  $S^n$  for all integers  $n \geq 1$ . Explain the pattern in one or two sentences.

## C. Applications

7. (**prescribed image and kernel**). Construct a linear transformation  $T : \mathbb{R}^4 \rightarrow \mathbb{R}^4$  such that

$$\ker T = \operatorname{span} \left\{ \begin{bmatrix} 1 \\ 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix} \right\} \quad \text{and} \quad \operatorname{im} T = \operatorname{span} \left\{ \begin{bmatrix} 1 \\ 0 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \\ 1 \end{bmatrix} \right\}.$$

Give a matrix representation of the transformation you construct in the standard basis for  $\mathbb{R}^4$ .

8. (**Fitting a parameter**) Consider vectors in  $\mathbb{R}^3$ :

$$\vec{a} = \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}, \quad \vec{b} = \begin{bmatrix} 2 \\ 1 \\ -1 \end{bmatrix}, \quad \vec{c} = \begin{bmatrix} 4 \\ 1 \\ k \end{bmatrix}.$$

For which real numbers  $k$  does the system  $x\vec{a} + y\vec{b} = \vec{c}$  have (i) no solution, (ii) a unique solution, (iii) infinitely many solutions? Answer by using rank/consistency.

9. (**Geometric interpretation**) Let  $P$  be the projection in  $\mathbb{R}^3$  onto the plane  $x + y + z = 0$  along the direction  $\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$ .

- (a) Explain (in words) what  $P$  does to a general vector  $\vec{v}$ .
- (b) Find a  $3 \times 3$  matrix for  $P$ .
- (c) Calculate  $P^2$ .

## D. Basis, Coordinates, Dimension

10. (Identifying subspaces. Finding a basis) Let

$$S = \{(x, y, z, w) \in \mathbb{R}^4 \mid x + 2y - z = 0, \quad y + w = 0\}.$$

- (a) Prove that  $S$  is a subspace of  $\mathbb{R}^4$ .
- (b) Find a basis for  $S$  and determine its dimension.
- (c) Write  $S$  explicitly as the span of your basis vectors (i.e. give a parametric description).

11. (**Change of basis matrix**) Let  $B = \{\vec{b}_1, \vec{b}_2\}$  be the ordered basis for the plane  $W$  with

$$\vec{b}_1 = \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}, \quad \vec{b}_2 = \begin{bmatrix} 2 \\ -1 \\ 1 \end{bmatrix}.$$

Consider  $\vec{v} = \begin{bmatrix} 4 \\ 1 \\ 1 \end{bmatrix}$ .

- (a) Show that  $\vec{v} \in W$ .
- (b) Let  $B' = \{\vec{b}'_1, \vec{b}'_2\}$  where  $\vec{b}'_1 = \vec{b}_1 + \vec{b}_2$  and  $\vec{b}'_2 = 2\vec{b}_1 - \vec{b}_2$ . Find the matrix  $T_{B \rightarrow B'}$  which satisfies  $T(\vec{b}_i) = \vec{b}'_i$ . Compute the coordinates of  $\vec{v}$  in the basis  $B'$ .

12. (**Writing a matrix in a different basis**) For each of the cases below, find the matrix  $B$  of the linear transformation  $T(\vec{x}) = A\vec{x}$  with respect to the basis  $\mathcal{B} = \{\vec{v}_1, \vec{v}_2\}$ . Assume that  $A$  is the matrix corresponding to  $T$  with respect to the standard basis. Solve the problem in three ways.

(a) Use the formula  $B = S^{-1}AS$

(b) Use a commutative diagram (see examples 3, 4 in section 3.4 in Bretscher).

(c) construct  $B$  directly column by column.

$$\bullet A = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \quad \vec{v}_1 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \quad \vec{v}_2 = \begin{bmatrix} 1 \\ -1 \end{bmatrix}.$$

$$\bullet A = \begin{bmatrix} -3 & 4 \\ 4 & 3 \end{bmatrix} \quad \vec{v}_1 = \begin{bmatrix} 1 \\ 2 \end{bmatrix}, \quad \vec{v}_2 = \begin{bmatrix} -2 \\ 1 \end{bmatrix}$$

## E. Challenge Problem

Fix a unit vector  $\vec{u} \in \mathbb{R}^3$ . Define  $C : \mathbb{R}^3 \rightarrow \mathbb{R}^3$  by

$$C(\vec{x}) = \vec{u} \times \vec{x}.$$

- (a) Show that  $C$  is linear and find a  $3 \times 3$  matrix for  $C$  in terms of the coordinates of  $\vec{u}$ .
- (b) Describe  $\ker C$  and  $\text{im } C$ .
- (c) Compute  $C^2(\vec{x})$  and simplify your expression using vector identities. What does  $C^2$  do geometrically to the components of  $\vec{x}$  parallel and perpendicular to  $\vec{u}$ ?
- (d) Using (c), write a simple closed form for  $C^{2n}$  and  $C^{2n+1}$  for  $n \geq 0$ .